### **FSM 1** B1

# Gator CHOMP!

RULES: Practical Shooting Handbook, Latest Edition COURSE DESIGNER: Jenkins

**START POSITION:** Standing anywhere in the shooting area Gun loaded and holstered.

### STAGE PROCEDURE

On signal engage targets as they become visible.

### **SCORING**

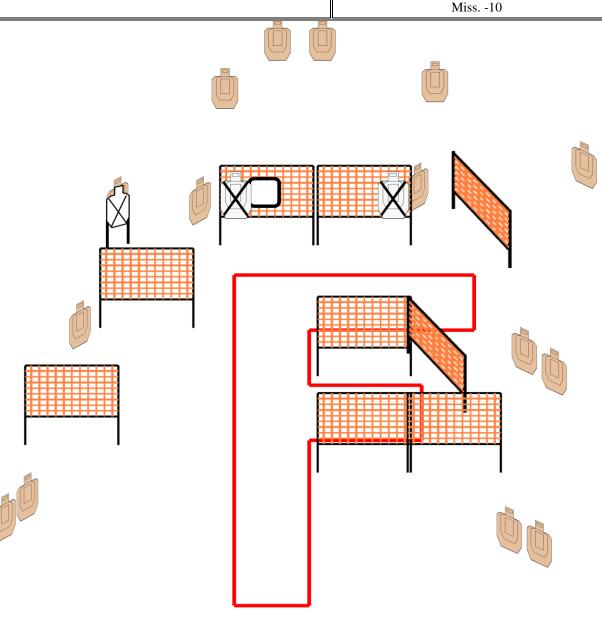
**SCORING:** Comstock, 30 rounds, 150 points

TARGETS: 15 Metric,

**SCORED HITS:** Best 2 per Paper, steel down = 1A

**START-STOP:** Audible - Last shot **PENALTIES:** Procedural. -10

No-shoot hit. -10



SETUP NOTES: RO NOTES

### FSM 2 B 2 THE "U"

RULES: Practical Shooting Handbook, Latest Edition COURSE DESIGNER: Jenkins

**START POSITION:** Standing anywhere outside the shooting area, hands relaxed at side. Gun unloaded, lying flat unsupported, on table.

### STAGE PROCEDURE

On signal engage targets as they become visible . All magazines to be used on the stage must come from the table. No magazines can be anywhere on competitors person before the start signal.

### **SCORING**

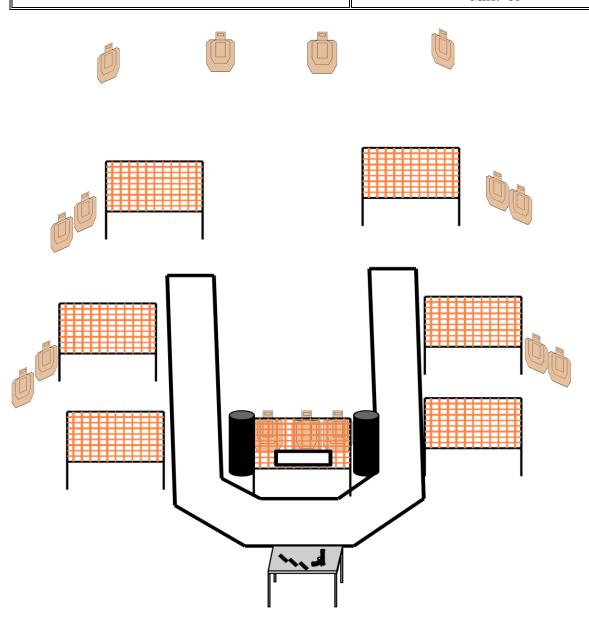
**SCORING:** Comstock, 30 rounds, 150 points

**TARGETS:** 15 Metric,

**SCORED HITS:** Best 2 per paper, steel down = 1A

START-STOP: Audible - Last shot PENALTIES: Procedural. -10
No-shoot hit. -10

Miss. -10



SETUP NOTES: RO NOTES

### FSM 3 B3

## Dotting the "i"

RULES: Practical Shooting Handbook, Latest Edition COURSE DESIGNER: Jenkins

**START POSITION:** Heals touching rear fault line. Gun loaded and holstered.

### STAGE PROCEDURE

On signal engage targets as they become visible

### **SCORING**

**SCORING:** Comstock, 23 rounds, 115 points

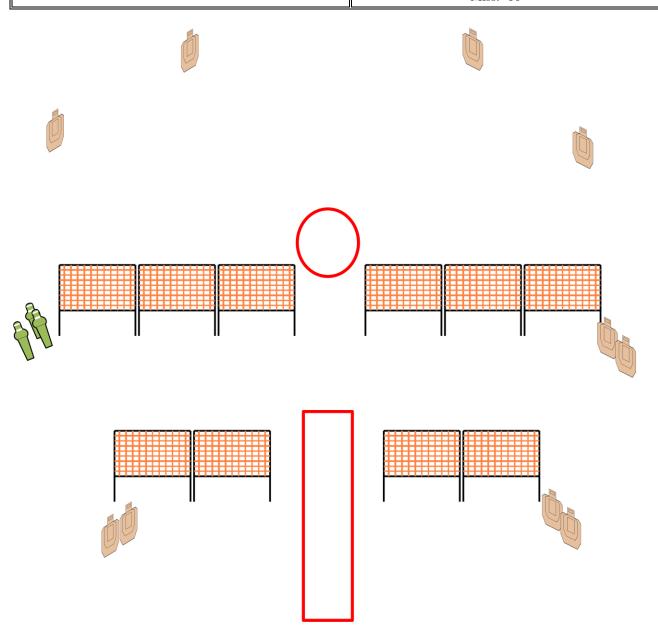
TARGETS: 10 Metric, 3 PP,

**SCORED HITS:** Best 2 per Paper, steel down = 1A

**START-STOP:** Audible - Last shot **PENALTIES:** Procedural. -10

No-shoot hit. -10

Miss. -10



SETUP NOTES RO NOTES

### **FSM 4 B4**

## "Cool Name Here"

RULES: Practical Shooting Handbook, Latest Edition COURSE DESIGNER: Bordwell

START POSITION: Standing feet touching start stick. Gun loaded and holstered.

### STAGE PROCEDURE

On signal engage targets as they become visible.

### **SCORING**

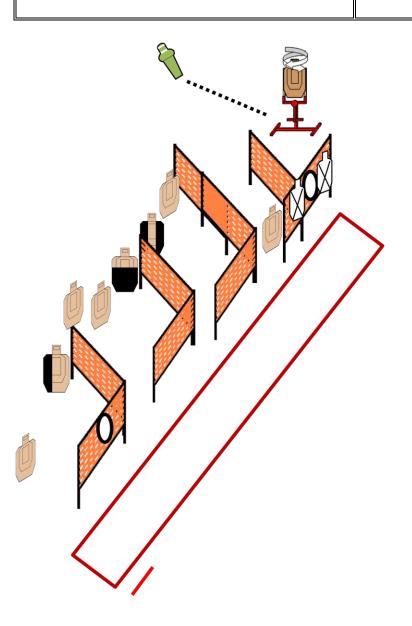
**SCORING:** Comstock, 22 rounds, 110 points

**TARGETS:** 9 Metric, 4 USP,

**SCORED HITS:** Best 2 per paper, steel down = 1A

START-STOP: Audible - Last shot PENALTIES: Procedural. -10

No-shoot hit. -10





FSM 5 B5 J Frame

RULES: Practical Shooting Handbook, Latest Edition COURSE DESIGNER: Jenkins

START POSITION: Standing inside the shooting area, heals on marks. Gun loaded and holstered.

### STAGE PROCEDURE

On signal engage targets as they become visible . Stomp pad activates MT 1&2, and opens port on wall. PP1 activates pendulum, and PP 2 activates swinger.

### **SCORING**

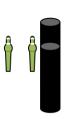
**SCORING:** Comstock, 31 rounds, 155 points

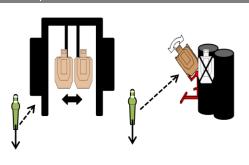
TARGETS: 13 Metric, 5 PP,

**SCORED HITS:** Best 2 per IPSC, steel down = 1A

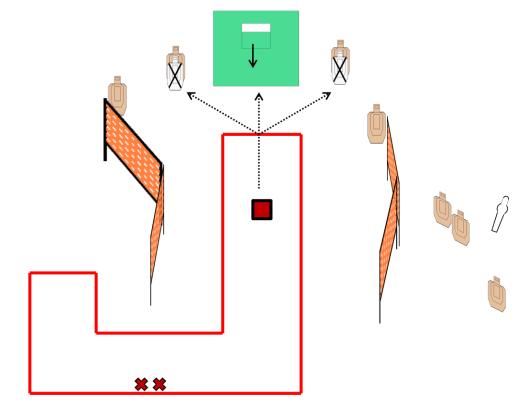
**START-STOP:** Audible - Last shot **PENALTIES:** Procedural. -10

No-shoot hit. -10 Miss. -10









# FSM 6 B7 Fear the Spear!

RULES: Practical Shooting Handbook, Latest Edition COURSE DESIGNER: Jenkins

**START POSITION:** Standing with toes on X's outside the shooting area Gun loaded and holstered, hands relaxed at sides.

### STAGE PROCEDURE

On signal engage targets as they become visible.

### **SCORING**

**SCORING:** Comstock, 32 rounds, 160 points

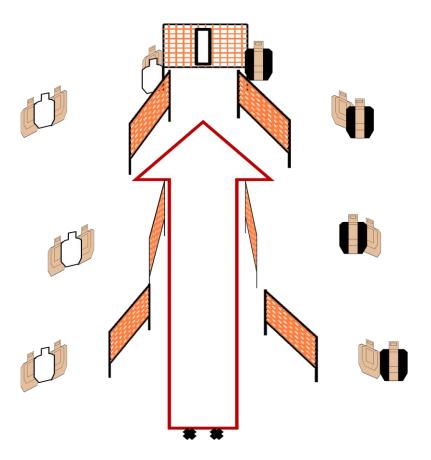
TARGETS: 14 Metric, 4 PP,

**SCORED HITS:** Best 2 per IPSC, steel down = 1A

START-STOP: Audible - Last shot
PENALTIES: Procedural. -10
No-shoot hit. -10

Miss. -10





SETUP NOTES RO NOTES

## FSM 7 B6 Left/Right/ Up/Down

RULES: Practical Shooting Handbook, Latest Edition COURSE DESIGNER: Zasloff

**START POSITION:** Heals touching middle of rear fault line. Gun loaded and holstered.

### STAGE PROCEDURE

On signal engage targets as they become visible . PP1 activates bobbing target which is visible at rest.

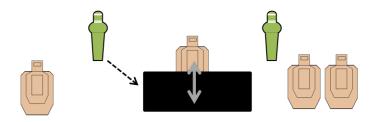
### **SCORING**

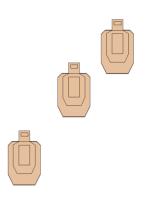
**SCORING:** Comstock, 24 rounds, 120 points

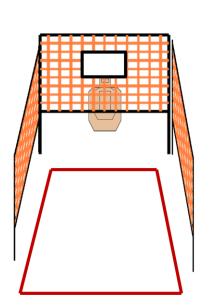
TARGETS: 11 Metric, 2 PP,

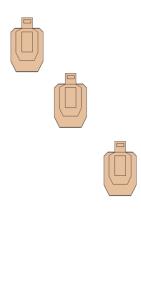
**SCORED HITS:** Best 2 per Paper, steel down = 1A

START-STOP: Audible - Last shot PENALTIES: Procedural. -10
No-shoot hit. -10









## Horns of the Bull

RULES: Practical Shooting Handbook, Latest Edition COURSE DESIGNER: Jenkins

START POSITION: Standing toes on rear fault line of center shooting area Gun loaded and holstered.

### STAGE PROCEDURE

On signal engage targets as they become visible.

### **SCORING**

**SCORING:** Comstock, 24 rounds, 120 points

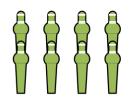
TARGETS: 8 Metric, 8 PP,

**SCORED HITS:** Best 2 per IPSC, steel down = 1A

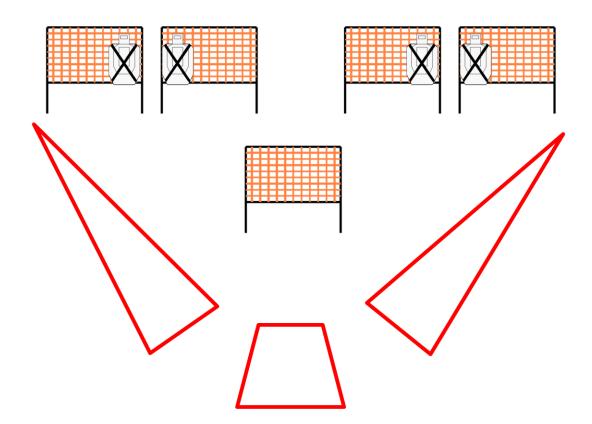
**START-STOP:** Audible - Last shot **PENALTIES:** Procedural. -10 No-shoot hit. -10











**SETUP NOTES RO NOTES** 

## FSM 9 B10 Eureka!

RULES: Practical Shooting Handbook, Latest Edition COURSE DESIGNER: Jenkins

**START POSITION:** Standing anywhere in the shooting area Gun loaded and holstered. Hands above respective shoulders.

### STAGE PROCEDURE

On signal engage targets as they become visible.

### **SCORING**

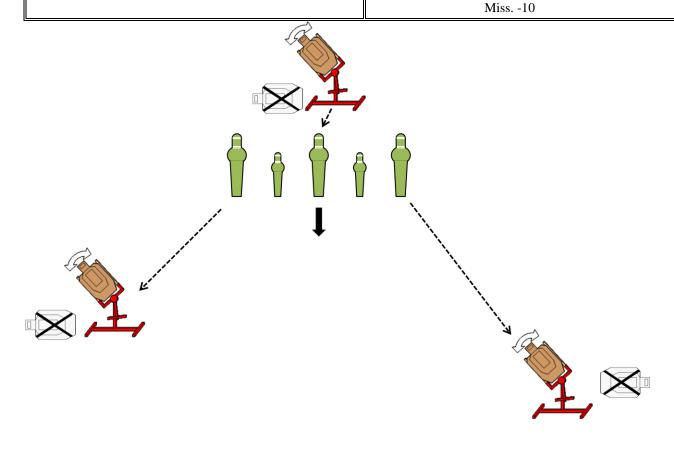
**SCORING:** Comstock,8 rounds, 40 points

**TARGETS:** 3 Metric, 3 PP, 2 USP

**SCORED HITS:** Best 1 per IPSC, steel down = 1A

START-STOP: Audible - Last shot PENALTIES: Procedural. -10

No-shoot hit. -10





## FSM 10 B9 CM 09-02 Diamond Cutter

### **FSM 11** B9

## **Semper Diligentia**

RULES: Practical Shooting Handbook, Latest Edition COURSE DESIGNER: Jenkins

START POSITION: Standing anywhere in the shooting area Gun loaded and holstered. Palms touching barricade

### STAGE PROCEDURE

On signal engage targets as they become visible .

### **SCORING**

**SCORING:** Comstock, 8 rounds, 40 points **TARGETS:** 2 Metric, 3 PP, 1 USP

**SCORED HITS:** Best 2 per IPSC, steel down = 1A

START-STOP: Audible - Last shot PENALTIES: Procedural. -10
No-shoot hit. -10











FSM 12 B10 Stomp It

RULES: Practical Shooting Handbook, Latest Edition COURSE DESIGNER: Jenkins

START POSITION: Standing outside of the shooting area, toes touching marks. Gun loaded and holstered.

### STAGE PROCEDURE

On signal engage targets as they become visible.

### **SCORING**

**SCORING:** Comstock, 7 rounds, 35 points

**TARGETS:** 2 Metric, 1 PP, 2 USP **SCORED HITS:** Best 2 per IPSC, steel down = 1A

START-STOP: Audible - Last shot PENALTIES: Procedural. -10

No-shoot hit. -10







